



# Approaches for Efficient Global Ground Station Networks for Multiple Small Satellites

Prof. Dr. Klaus Schilling M.Sc. Slavi Dombrovski





## Motivation

#### UWE-3 Launch im November 2013

- 7 to 8 communication windows per day
- Ground Station stays inactive nearly 95% of the day
- No housekeeping data available if the satellite is out of range
- Usually different software components are used for
  - TNC control (data transmission)
  - Transceiver control (Doppler correction)
  - Propagation

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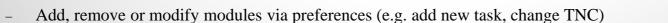
- Remote Control of the GS
- => different interfaces
- *Requirement*: remotely usable single software solution for GS hardware control, propagation and automated operations





# Approach

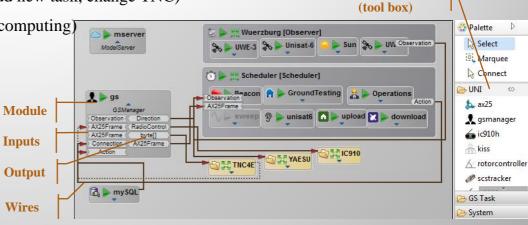
- An OS-independent java solution was elaborated
- All components are implemented as *modules* with connectable ports for live data flow modifications
  - Modules for TNC, Radio and Antenna control
  - Module for orbit propagation of required satellites
  - Operations Scheduler for auto-activation of tasks depending on the defined constraints (target satellite, time, elevation etc.)
  - Task Modules for down- and upload, remote command execution, experiments etc.
  - Web-Server module for simple access via browser
  - Simple interface allows fast implementation of new modules
- Multiple clients can be connected to modify the running software using a GUI in real time



Interconnect multiple framework instances (distributed computing)

- Inject packets into desired ports, listen to outputs

• GS Network precursor

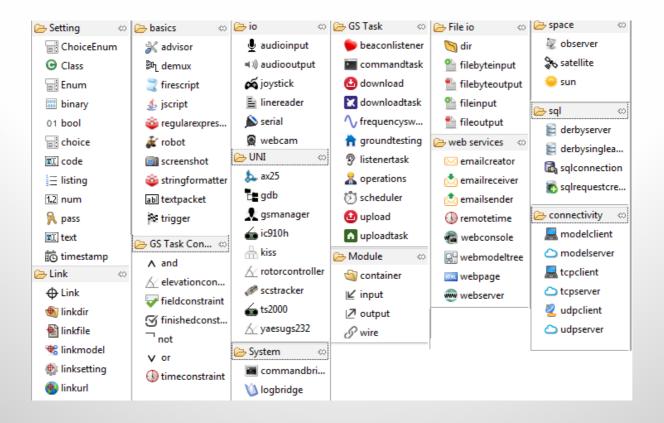


Framework for Intuitive and Rapid Software Evolution (FIRE)

**Available modules** 



## Toolbox



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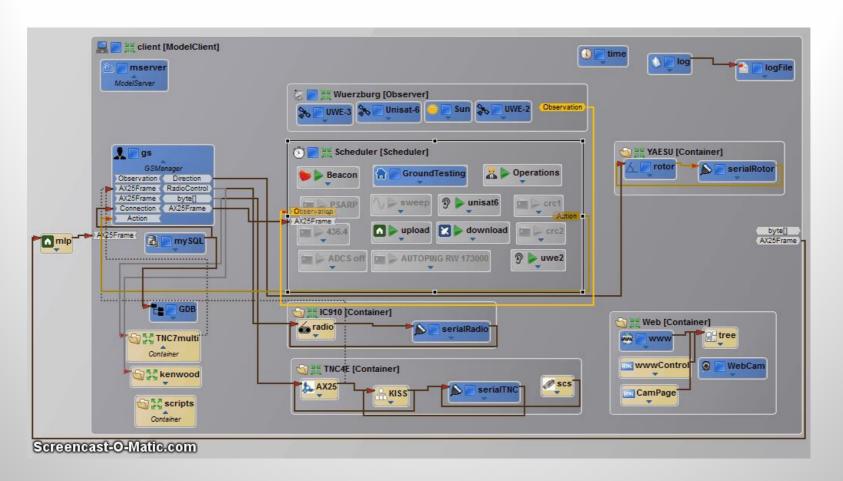
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# Approach

#### Dynamic data flow visualization





### Web Interface

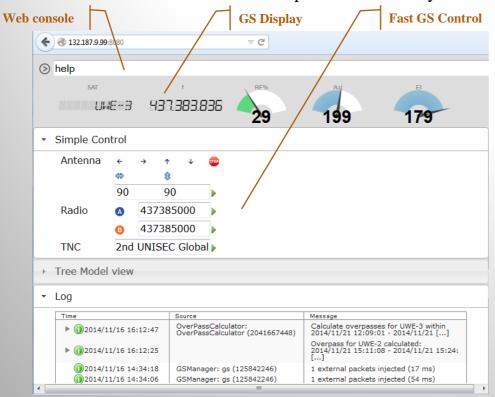
- The GS solution is independent of any external software and can be directly started
  - Many modules are already available

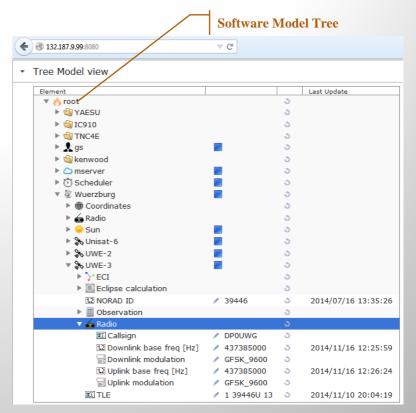
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- The software is also fully accessible via the extensible web interface
  - All important values are displayed dynamically and can be set in real time
  - All modules and preferences can be accessed via the model tree
  - The interface can be made public in read-only mode





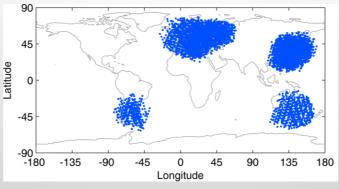




# Groundstation Sharing

1<sup>st</sup> stage: downlink only

- Web server interface for external packet injection (e.g. by radio amateurs, other universities)
- Operators can build up the server within < 1 hour
- Each GS tracks multiple satellites and forwards received packets
- Successfully proven with radio amateurs and GAUSS team (Unisat 6)
- Downlink capabilities beyond the reach of UWE-3
- Almost 70.000 external UWE-3 packets were received (until 2014/11/16)
- Over 4.700 packets were forwarded to other universities



**Received UWE-3 packets** 



# Groundstation Sharing

2<sup>nd</sup> stage: full access

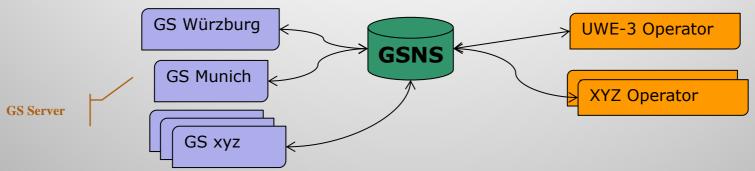
- Using FIRE framework for GS handling and tracking/scheduling
- Remote ground stations can be used if currently not busy
- A field test is planned for December

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In progress: Ground Station Network Server (GSN Server)

- Registering each GS instance on a central web server via web interface
- The server receives all required information and calculates free time slots
- GSN Server can be used as a logical ground station
  - The communication link is automatically forwarded to the appropriate GS
  - The higher the number of participants, the higher is the continuity of operations





## Conclusion

- The Framework allows fast implementation of a GS software
- The toolbox gets permanently increased

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- The Ground Station can be remotely handled via web interface
- The downlink-only GS sharing has been successfully tested and is still in use
- The full GS sharing will be tested in December
- The GSN Scheduler is in progress and will allow simple registration of new participants